

CONTACT ME:

Questions and parent contact:
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Side quest and project submissions:
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Remind: @toastyPERIOD#



www.ehenderson.xyz

CLASS MATERIALS

Required:

- ☐ Binder/folder
- ☐ Notebook
- ☐ College-ruled paper
- ☐ Multiple pencils/pens
- ☐ Multiple sticky notes of various sizes

Recommended:

- ☐ Graphing calculator (TI-84 Plus CE, TI-iNspire, Casio, etc)
- ☐ Personal device with Internet access
- ☐ Headphones
- ☐ Graphing paper
- ☐ Red pens



ROOM 1328 CLASS PROCEDURES



1. Follow directions.
2. No spoilers!
3. Raise your hand using signals.
4. Ask for help!
5. Take care of each other.
Take care of yourself.

EXPECTATIONS

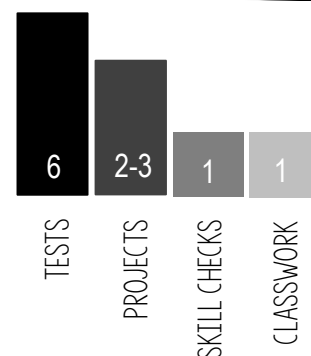
1. Be in seat when tardy bell rings.
2. Write your name on ALL of your work!
3. Use electronic devices responsibly.
4. Maintain a clean and orderly work area.
5. Bring all of your supplies to class daily.
6. Complete all of your work and turn it in on time.

CONSEQUENCES

1. **Warning:** the teacher provides a verbal reprimand/reminder to student.
2. **Detention:** 30 minutes or 1 hour after school.
3. **Demerits:** Conduct grade will be cut and parent will be contacted.

*****Referral to Administration:** a student will be immediately referred to administration for severe behavior problems.***

GRADES



Progress reports will be sent home each half of each quarter. Parents and students are strongly encouraged to check the **Parent Portal** on a weekly basis to view the most current grades for EVERY class.

QUIZ CORRECTIONS**NEWPOLICY



* Students have **one week** after a test/quiz is handed back to earn back half the points lost if every correction was made and procedures were correctly followed.

* Take pictures of your test/quiz. **Show corrected work on **sticky notes** that will be placed on your quiz when turning in corrections.

* On a separate sheet of paper, label each problem that was corrected with at least two **detailed sentences** explaining: what you did wrong, what you learned, what you'll do next time, etc. Questions with multiple parts only require one sentence per part.

ABSENTEE POLICY



* If you are absent, **YOU** are responsible for completing your make-up work. Check the homework calendar (class website) to find any assignments missed.

* You have one week from when the assignment was due or the skill check or assessment was taken to make it up. A Remind message/email should be sent to Mrs. Henderson when online assignments are completed. In-class assignments/assessments can be made up during class, another period, or after school. Speak to Mrs. Henderson **BEFORE** making up anything.

TECHNOLOGY



Khan Academy, **AP Classroom**, and other Internet resources will be used frequently throughout the year. It is recommended to have your own personal device (laptop, tablet, smart phone) to complete classwork. **Remind** will be the main source of class communication. **E-mailing** should be reserved for larger messages and assignment submission. Lastly, **Classcraft** will be used throughout the year. You will earn experience points (XP) by completing assignments and earning 50%+ on assessments to level up, learn new powers using power points (PP), use unique powers to enhance your learning through action points (AP), earn gold points (GP) by completing side quests and training your in-game pet to purchase item cards and new character outfits. But poor behavior, like being late or disruptive, or earning below 50%, you will lose health points (HP).

SIDE QUESTS



TAKING EXTRA CREDIT TO THE NEXT LEVEL!

Side Quests are creative products that you create based on what we are learning in class. Your best score will count as one extra credit grade in the gradebook. All side quest options are listed on the class website.

1. You can only turn in your side quest once, so do your very best!
2. The side quest must connect to the current chapter.
3. The side quest must be turned in a day before the quiz is taken.
4. Final side quests must be turned in a week prior to the end of a quarter in-person or emailed to gamemaster.toasty@gmail.com.

ITEM CARDS



* Some item cards can be purchase on the class website. These can increase HP, use powers without AP cost, level up faster, etc.

* Some item cards can only be earned. Some ways to earn cards are by completing side quests, earning high scores, helping others, and more!

SKILL CHECKS**NEWPOLICY



Textbook exercises will be assigned almost every day! It is recommended to complete a variety of questions of various difficulty levels as practice. Five questions may be chosen for the next Skill Check.

AP Classroom will also be used at the beginning of class. An FRQ based on homework will be displayed on the board and submitted on paper. This will be scored using AP scoring guidelines. Two FRQs will be averaged as one Skill Check grade.

ACADEMIC INTEGRITY



Academic credit awarded to an individual should represent the work of that individual. Therefore, students are expected to produce their own original academic work. Honesty and good faith, clarity in the communication of core values, professional conduct of work, mutual trust and respect, and fairness and exemplary behavior represent the expectations for ethical behavior for all members of our school. The school's cheating policy will be enforced under all circumstances.